

# RECORD OF ACHIEVEMENT

Name: Rozina Aamir

POINTS: 404



AWARD LEVEL: **BRONZE**

PASSED: 16/01/2019

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Brain Hack</b>	Learning, Understanding, Listening, Staying Positive	<b>APR 2019</b>
<b>Cyber Security</b>	Cybersecurity, Safety, Coding, Problem Solving, Creativity	<b>APR 2019</b>
<b>Digital Ethics</b>	Citizenship, Ethics, Safeguarding, EHealth, Staying Positive	<b>NOV 2018</b>
<b>E Commerce</b>	Financial Management, Budgeting, Business, Aiming High	<b>APR 2019</b>
<b>E-Safety &amp; Online Etiquette</b>	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving	<b>DEC 2018</b>
<b>Internet &amp; Web</b>	Internet, Web, Business, Coding, Aiming High, Problem Solving	<b>NOV 2018</b>
<b>Personal Statement</b>	Research, Ethics, Responsibility, Branding, Etiquette, Aiming High, Staying Positive	<b>APR 2019</b>
<b>Safe Online</b>	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving, Staying Positive	<b>APR 2019</b>
<b>Social Media Ethics</b>	Ethics, ESafety, Fake News, Social Media, Safeguarding, Staying Positive, Problem Solving	<b>NOV 2018</b>
<b>Social Media Set-Up</b>	Social Media, ELearning, Communication, Marketing, Responsibility, Creativity	<b>NOV 2018</b>
<b>Teamwork</b>	Collaborating, Self-knowledge, Citizenship, Teamwork, Aiming High	<b>JAN 2019</b>
<b>What is the Cloud?</b>	Cloud Computing, Collaborating, Data, Problem Solving	<b>NOV 2018</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>CoderDojo Randomness</b>	Coding, Gameplay, Creativity, Problem Solving, Aiming High	<b>MAY 2019</b>
<b>Collaboration</b>	Collaboration, Digital Careers, Sharing, ECommerce, Teamwork, Creativity	<b>APR 2019</b>
<b>Data Visualisation</b>	Data, Visualisation, Interpretation, Analysis, Presenting, Creativity, Listening	<b>MAY 2019</b>
<b>Digital Portfolios</b>	ELearning, Digital Careers, Planning, Presenting	<b>NOV 2018</b>
<b>Internet of Things</b>	Internet Of Things, Data, Organisation, Creativity	<b>JAN 2019</b>
<b>Projects</b>	Projects, Planning, Organising, Teamwork, Leadership	<b>NOV 2018</b>

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## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Psychology in Web Design</b>	Design, Web Design, UX, Marketing, Creativity	<b>NOV 2018</b>
<b>SysAdmin</b>	Servers, Website Development, Testing, Problem Solving	<b>JAN 2019</b>
<b>User Experience</b>	Design, User Experience, Creativity, Problem Solving	<b>NOV 2018</b>
<b>User Interfaces</b>	Design, User Interfaces, Creativity, Problem Solving	<b>JAN 2019</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Animation</b>	Animation, User Experience, Visualisation, Creativity, Problem Solving	<b>NOV 2018</b>
<b>Coding Solutions</b>	Programming, Troubleshooting, Problem Solving	<b>JAN 2019</b>
<b>Colours</b>	Graphic Design, Colours, Images, Digital Skills, Creativity	<b>NOV 2018</b>
<b>GIF Making</b>	Digital Creativity, Creativity	<b>DEC 2018</b>
<b>Graphic Design</b>	Design, Image, Creativity, Problem Solving	<b>NOV 2018</b>
<b>Junior Web Designer</b>	Design, Website Development, Frameworks, Creativity, Problem Solving	<b>NOV 2018</b>
<b>Making Websites</b>	Web Development, Web Design, Posting, Blogging, CMS, Problem Solving, Creativity	<b>DEC 2018</b>
<b>Video Editing</b>	Design, Video, Creativity	<b>NOV 2018</b>
<b>Virtual Reality</b>	Virtual Reality, Listening, Aiming High	<b>NOV 2018</b>

## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Advertising</b>	Promoting, Marketing, Advertising, Selling, Business, Creativity, Problem Solving	<b>NOV 2018</b>
<b>CRM</b>	CRM, Relationships, Marketing, Teamwork, Leadership	<b>APR 2019</b>
<b>Growth Hacking</b>	Business, Entrepreneurship, Marketing, Leadership, Listening	<b>APR 2019</b>
<b>Innovation</b>	Innovation, Creativity	<b>NOV 2018</b>
<b>Jargon Buster</b>	Business, Entrepreneurship, Risk, Startups, Aiming High	<b>NOV 2018</b>

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## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Money Management</b>	Innovation, Fintech, Budgeting, Business Administration, Problem Solving, Creativity	<b>MAY 2019</b>
<b>Problem Solving</b>	Critical Thinking, Reasoning, Resilience, Problem Solving, Creativity	<b>NOV 2018</b>
<b>Researcher</b>	Searching, Business, Marketing, Problem Solving, Creativity	<b>NOV 2018</b>
<b>Social Media in Business</b>	Social Media, Communication, Marketing, Advertising, Strategy, Creativity, Teamwork, Leadership	<b>APR 2019</b>
<b>Social Selling</b>	Business, Relationships, CRM, Posting, Listening, Creativity, Problem Solving	<b>APR 2019</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>BAFTA Game Concept</b>	Design, Gameplay, Marketing, Innovation, Making, Listening, Creativity	<b>MAY 2019</b>
<b>Intro to Gaming</b>	Gaming, Creativity, Listening	<b>MAY 2019</b>
<b>Python Quiz</b>	Coding, Gameplay, Problem Solving	<b>MAY 2019</b>

# RECORD OF ACHIEVEMENT

**Name:** Rozina Aamir

**POINTS:** 420



**AWARD LEVEL:** SILVER

**PASSED:** 02/04/2019

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Citizen Activation</b>	Cyber, Security, Safety, Ethics, Responsibility, Problem Solving, Aiming High	<b>FEB 2019</b>
<b>Citizen Foundation</b>	Etiquette, Ethics, Editing, Communication, Citizenship, Problem Solving, Aiming High	<b>FEB 2019</b>
<b>Citizen Resolution</b>	ESafety, EHealth, Ethics, Cybersecurity, Branding, Problem Solving, Aiming High	<b>FEB 2019</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Worker Activation</b>	Planning, Strategy, Evaluation, Research, Data, Presentation, Problem Solving, Lateral Thinking, Aiming High, Staying Positive, Teamwork	<b>FEB 2019</b>
<b>Worker Foundation</b>	Communication, Employability, Prioritisation, Attitude, Aiming High, Staying Positive, Teamwork	<b>FEB 2019</b>
<b>Worker Resolution</b>	Creativity, Resilience, Problem Solving, Lateral Thinking, Communication, Prioritisation, Aiming High, Staying Positive, Teamwork	<b>FEB 2019</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Maker Foundation</b>	Technology, Graphics, Colours, Image, Design, Problem Solving, Aiming High, Creativity	<b>FEB 2019</b>
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## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Entrepreneur Activation</b>	Teamwork, Collaboration, Resilience, Delegation, Problem Solving, Leadership, Creativity	<b>APR 2019</b>
<b>Entrepreneur Foundation</b>	Innovation, Origination, Money Management, Resilience, Problem Solving, Leadership, Creativity	<b>APR 2019</b>
<b>Entrepreneur Resolution</b>	Pitching, Innovation, Research, Entrepreneurship, Problem Solving, Leadership, Creativity	<b>APR 2019</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>Gamer Activation</b>	Design, Production, Coding, Gameplay, Problem Solving, Leadership, Creativity	<b>FEB 2019</b>
<b>Gamer Foundation</b>	Research, Gameplay, Data, Problem Solving, Leadership, Creativity	<b>FEB 2019</b>

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## GAMER BADGES

*Learn gamification techniques and how to make games*

### Gamer Resolution

Coding, Production, Design, ESafety, Problem Solving,  
Leadership, Creativity

**FEB 2019**