

# RECORD OF ACHIEVEMENT

Name: Harry Thompson

POINTS: 268

AWARD LEVEL: **BRONZE**

PASSED: 06/02/2020



## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Data Play</b>	Data, Information, Cyber Security, Ethics	<b>JAN 2020</b>
<b>E Commerce</b>	Financial Management, Budgeting, Business, Aiming High	<b>JAN 2020</b>
<b>E-Safety &amp; Online Etiquette</b>	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving	<b>OCT 2019</b>
<b>GDPR</b>	Citizenship, Compliance, Data Responsibility, Due Diligence, Governance	<b>OCT 2019</b>
<b>Internet &amp; Web</b>	Internet, Web, Business, Coding	<b>OCT 2019</b>
<b>Social Media Set-Up</b>	Social Media, ELearning, Communication, Marketing, Responsibility	<b>OCT 2019</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Digital Research</b>	Surfing, Data, Organisation	<b>OCT 2019</b>
<b>Internet of Things</b>	Internet Of Things, Data, Organisation	<b>OCT 2019</b>
<b>User Experience</b>	Design, User Experience	<b>OCT 2019</b>
<b>User Interfaces</b>	Design, User Interfaces	<b>OCT 2019</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Automation</b>	Coding, Algorithms, Internet Of Things	<b>OCT 2019</b>
<b>Coding Solutions</b>	Programming, Troubleshooting	<b>OCT 2019</b>
<b>Colours</b>	Graphic Design, Colours, Images, Digital Skills	<b>OCT 2019</b>
<b>GIF Making</b>	Digital Creativity	<b>OCT 2019</b>
<b>Junior Web Designer</b>	Design, Website Development, Frameworks	<b>OCT 2019</b>
<b>Virtual Reality</b>	Virtual Reality	<b>OCT 2019</b>

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## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Advertising</b>	Promoting, Marketing, Advertising, Selling, Business	<b>JAN 2020</b>
<b>Big Data</b>	Data, Analysis, Research, Security, Business	<b>FEB 2020</b>
<b>Innovation</b>	Innovation	<b>FEB 2020</b>
<b>Jargon Buster</b>	Business, Entrepreneurship, Risk, Startups	<b>FEB 2020</b>
<b>Researcher</b>	Searching, Business, Marketing	<b>FEB 2020</b>
<b>Social Selling</b>	Business, Relationships, CRM, Posting	<b>JAN 2020</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>BAFTA Game Concept</b>	Design, Gameplay, Marketing, Innovation, Making	<b>OCT 2019</b>
<b>Game Designer</b>	Gameplay, Marketing, Apps	<b>OCT 2019</b>
<b>Intro to Gaming</b>	Gaming	<b>OCT 2019</b>
<b>Make a Game</b>	Coding, Programming, Python, Logic, Development	<b>OCT 2019</b>
<b>Python Quiz</b>	Coding, Gameplay	<b>OCT 2019</b>

## EVENT, EXPERIENCE AND PARTICIPATION BADGES

*Accreditations for developing skills and knowledge with partner organisations*

<b>Silver Star</b>	Achievement	<b>MAR 2022</b>
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# RECORD OF ACHIEVEMENT

Name: Harry Thompson

POINTS: 500



AWARD LEVEL: **SILVER**

PASSED: 28/03/2022

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Citizen Activation</b>	Cyber, Security, Safety, Ethics, Responsibility	<b>MAR 2022</b>
<b>Citizen Foundation</b>	Etiquette, Ethics, Editing, Communication, Citizenship	<b>MAR 2022</b>
<b>Citizen Resolution</b>	ESafety, EHealth, Ethics, Cybersecurity, Branding	<b>MAR 2022</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Worker Activation</b>	Planning, Strategy, Evaluation, Research, Data, Presentation, Problem Solving, Lateral Thinking	<b>MAR 2022</b>
<b>Worker Foundation</b>	Communication, Employability, Prioritisation, Attitude	<b>MAR 2022</b>
<b>Worker Resolution</b>	Creativity, Resilience, Problem Solving, Lateral Thinking, Communication, Prioritisation	<b>MAR 2022</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Maker Activation</b>	Coding, Engineering, Logic, AI, Robotics	<b>MAR 2020</b>
<b>Maker Foundation</b>	Technology, Graphics, Colours, Image, Design	<b>MAR 2020</b>
<b>Maker Resolution</b>	Coding, Technology, Data Science, Robotics, Web Development	<b>MAR 2020</b>

## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Entrepreneur Activation</b>	Teamwork, Collaboration, Resilience, Delegation	<b>MAR 2022</b>
<b>Entrepreneur Foundation</b>	Innovation, Origination, Money Management, Resilience	<b>MAR 2022</b>
<b>Entrepreneur Resolution</b>	Pitching, Innovation, Research, Entrepreneurship	<b>MAR 2022</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>Gamer Activation</b>	Design, Production, Coding, Gameplay	<b>FEB 2020</b>
<b>Gamer Foundation</b>	Research, Gameplay, Data	<b>FEB 2020</b>
<b>Gamer Resolution</b>	Coding, Production, Design, ESafety	<b>MAR 2020</b>