

# RECORD OF ACHIEVEMENT

Name: Ivan Kanev

POINTS: 445



AWARD LEVEL: **BRONZE**

PASSED: 18/09/2020

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Brain Hack</b>	Learning, Understanding, Listening, Staying Positive	<b>SEP 2020</b>
<b>Cyber Security</b>	Cybersecurity, Safety, Coding, Problem Solving, Creativity	<b>SEP 2020</b>
<b>Digital Ethics</b>	Citizenship, Ethics, Safeguarding, EHealth, Staying Positive	<b>SEP 2020</b>
<b>E Commerce</b>	Financial Management, Budgeting, Business, Aiming High	<b>SEP 2020</b>
<b>E-Safety &amp; Online Etiquette</b>	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving	<b>SEP 2020</b>
<b>Fake News</b>	Citizenship, ESafety, Ethics, Etiquette, Cyber, Data, Information, Problem Solving, Staying Positive	<b>SEP 2020</b>
<b>Farm Tech</b>	Technology, Careers, SDGs, Global Goals, Farming, Sustainability, Aiming High	<b>SEP 2020</b>
<b>GDPR</b>	Citizenship, Compliance, Data Responsibility, Due Diligence, Governance, Problem Solving, Presenting	<b>SEP 2020</b>
<b>Global Goals</b>	Citizenship, Innovation, Coding, Sustainability, Problem Solving, Aiming High, Technology	<b>SEP 2020</b>
<b>Internet &amp; Web</b>	Internet, Web, Business, Coding, Aiming High, Problem Solving	<b>SEP 2020</b>
<b>Personal Statement</b>	Research, Ethics, Responsibility, Branding, Etiquette, Aiming High, Staying Positive	<b>SEP 2020</b>
<b>Safe Online</b>	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving, Staying Positive	<b>SEP 2020</b>
<b>Social Media Ethics</b>	Ethics, ESafety, Fake News, Social Media, Safeguarding, Staying Positive, Problem Solving	<b>SEP 2020</b>
<b>Social Media Set-Up</b>	Social Media, ELearning, Communication, Marketing, Responsibility, Creativity	<b>SEP 2020</b>
<b>Teamwork</b>	Collaborating, Self-knowledge, Citizenship, Teamwork, Aiming High	<b>SEP 2020</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Collaboration</b>	Collaboration, Digital Careers, Sharing, ECommerce, Teamwork, Creativity	<b>SEP 2020</b>
<b>Crisis Management</b>	Crisis Management, Problem Solving, Risk Assessment, Fact Checking, Innovation, Adaptability, Agility, Staying Positive, Critical Thinking, Creativity, Resilience	<b>SEP 2020</b>
<b>Data Visualisation</b>	Data, Visualisation, Interpretation, Analysis, Presenting, Creativity, Listening	<b>SEP 2020</b>

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## WORKER BADGES

*Tools and techniques which are useful in the workplace*

Digital Portfolios	ELearning, Digital Careers, Planning, Presenting	SEP 2020
Digital Research	Surfing, Data, Organisation, Problem Solving, Creativity	SEP 2020
Image Specialist	Design, Image, Creativity	SEP 2020
Internet of Things	Internet Of Things, Data, Organisation, Creativity	SEP 2020
Problem solving with AI	AI, Digital Skills, Raising Aspiration, Problem Solving, Machine Learning, AI Solutions, Systems Mapping, Social Impact, SDGs	SEP 2020
Projects	Projects, Planning, Organising, Teamwork, Leadership	SEP 2020
Psychology in Web Design	Design, Web Design, UX, Marketing, Creativity	SEP 2020
SysAdmin	Servers, Website Development, Testing, Problem Solving	SEP 2020
User Experience	Design, User Experience, Creativity, Problem Solving	SEP 2020
User Interfaces	Design, User Interfaces, Creativity, Problem Solving	SEP 2020
What is AI?	AI, Digital Skills, Raising Aspiration, Problem Solving, Machine Learning, Ethics, Smart City, Smart Home, Future of Work, AI Careers, Employability Skills	SEP 2020
Working and Learning from Home	Working from Home, Adaptability, Time Management, Productivity, Learning Styles, Communication, Collaboration, Digital Tools	SEP 2020

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

Animation	Animation, User Experience, Visualisation, Creativity, Problem Solving	SEP 2020
Automation	Coding, Algorithms, Internet Of Things, Problem Solving	SEP 2020
Colours	Graphic Design, Colours, Images, Digital Skills, Creativity	SEP 2020
GIF Making	Digital Creativity, Creativity	SEP 2020
Graphic Design	Design, Image, Creativity, Problem Solving	SEP 2020
Junior Web Designer	Design, Website Development, Frameworks, Creativity, Problem Solving	SEP 2020

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## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Making Websites</b>	Web Development, Web Design, Posting, Blogging, CMS, Problem Solving, Creativity	<b>SEP 2020</b>
<b>Video Editing</b>	Design, Video, Creativity	<b>SEP 2020</b>
<b>Virtual Reality</b>	Virtual Reality, Listening, Aiming High	<b>SEP 2020</b>

## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Advertising</b>	Promoting, Marketing, Advertising, Selling, Business, Creativity, Problem Solving	<b>SEP 2020</b>
<b>Blockchain</b>	Technology, Commerce, Business, Data, Cryptography, Validation, Problem Solving	<b>SEP 2020</b>
<b>Growth Hacking</b>	Business, Entrepreneurship, Marketing, Leadership, Listening	<b>SEP 2020</b>
<b>Growth Mindset</b>	Learning, Understanding, Staying Positive, Stress Management, Coping Skills, Psychology, Brain Plasticity, Brain Hacking, Employability Skills, Life Skills	<b>SEP 2020</b>
<b>Innovation</b>	Innovation, Creativity	<b>SEP 2020</b>
<b>Money Management</b>	Innovation, Fintech, Budgeting, Business Administration, Problem Solving, Creativity	<b>SEP 2020</b>
<b>Problem Solving</b>	Critical Thinking, Reasoning, Resilience, Problem Solving, Creativity	<b>SEP 2020</b>
<b>Researcher</b>	Searching, Business, Marketing, Problem Solving, Creativity	<b>SEP 2020</b>
<b>Social Media in Business</b>	Social Media, Communication, Marketing, Advertising, Strategy, Creativity, Teamwork, Leadership	<b>SEP 2020</b>
<b>Social Selling</b>	Business, Relationships, CRM, Posting, Listening, Creativity, Problem Solving	<b>SEP 2020</b>
<b>The Art of Selling</b>	Enterprise, Selling, Communication, Negotiation, Influencing, Creativity, Problem Solving, Leadership	<b>SEP 2020</b>

## EVENT, EXPERIENCE AND PARTICIPATION BADGES

*Accreditations for developing skills and knowledge with partner organisations*

<b>Badge Champion</b>	Achievement, Aiming High, Staying Positive, Problem Solving	<b>SEP 2020</b>
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**AWARD LEVEL:** SILVER

**PASSED:** 31/05/2021

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Citizen Activation</b>	Cyber, Security, Safety, Ethics, Responsibility, Problem Solving, Aiming High	<b>SEP 2020</b>
<b>Citizen Foundation</b>	Etiquette, Ethics, Editing, Communication, Citizenship, Problem Solving, Aiming High	<b>SEP 2020</b>
<b>Citizen Resolution</b>	ESafety, EHealth, Ethics, Cybersecurity, Branding, Problem Solving, Aiming High	<b>SEP 2020</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Worker Activation</b>	Planning, Strategy, Evaluation, Research, Data, Presentation, Problem Solving, Lateral Thinking, Aiming High, Staying Positive, Teamwork	<b>OCT 2020</b>
<b>Worker Foundation</b>	Communication, Employability, Prioritisation, Attitude, Aiming High, Staying Positive, Teamwork	<b>SEP 2020</b>
<b>Worker Resolution</b>	Creativity, Resilience, Problem Solving, Lateral Thinking, Communication, Prioritisation, Aiming High, Staying Positive, Teamwork	<b>MAY 2021</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Maker Activation</b>	Coding, Engineering, Logic, AI, Robotics, Problem Solving, Aiming High, Creativity	<b>MAY 2021</b>
<b>Maker Foundation</b>	Technology, Graphics, Colours, Image, Design, Problem Solving, Aiming High, Creativity	<b>MAY 2021</b>

## ENTREPRENEUR BADGES

*Learn how to originate ideas and bring them to life*

<b>Entrepreneur Activation</b>	Teamwork, Collaboration, Resilience, Delegation, Problem Solving, Leadership, Creativity	<b>MAY 2021</b>
<b>Entrepreneur Foundation</b>	Innovation, Origination, Money Management, Resilience, Problem Solving, Leadership, Creativity	<b>MAY 2021</b>
<b>Entrepreneur Resolution</b>	Pitching, Innovation, Research, Entrepreneurship, Problem Solving, Leadership, Creativity	<b>MAY 2021</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>Gamer Activation</b>	Design, Production, Coding, Gameplay, Problem Solving, Leadership, Creativity	<b>MAY 2021</b>
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## GAMER BADGES

*Learn gamification techniques and how to make games*

### Gamer Foundation

Research, Gameplay, Data, Problem Solving, Leadership, Creativity

MAY 2021

### Gamer Resolution

Coding, Production, Design, ESafety, Problem Solving, Leadership, Creativity

MAY 2021