

# RECORD OF ACHIEVEMENT

Name: Olamide Abiodun

POINTS: 400



AWARD LEVEL: SILVER

PASSED: 26/08/2020

## CITIZEN BADGES

*Digital awareness, safety and ethics*

<b>Citizen Activation</b>	Cyber, Security, Safety, Ethics, Responsibility, Problem Solving, Aiming High	<b>AUG 2020</b>
<b>Citizen Foundation</b>	Etiquette, Ethics, Editing, Communication, Citizenship, Problem Solving, Aiming High	<b>AUG 2020</b>
<b>Citizen Resolution</b>	ESafety, EHealth, Ethics, Cybersecurity, Branding, Problem Solving, Aiming High	<b>AUG 2020</b>

## WORKER BADGES

*Tools and techniques which are useful in the workplace*

<b>Worker Activation</b>	Planning, Strategy, Evaluation, Research, Data, Presentation, Problem Solving, Lateral Thinking, Aiming High, Staying Positive, Teamwork	<b>AUG 2020</b>
<b>Worker Foundation</b>	Communication, Employability, Prioritisation, Attitude, Aiming High, Staying Positive, Teamwork	<b>AUG 2020</b>
<b>Worker Resolution</b>	Creativity, Resilience, Problem Solving, Lateral Thinking, Communication, Prioritisation, Aiming High, Staying Positive, Teamwork	<b>AUG 2020</b>

## MAKER BADGES

*Digital creativity and how to build and make in the digital world*

<b>Maker Activation</b>	Coding, Engineering, Logic, AI, Robotics, Problem Solving, Aiming High, Creativity	<b>AUG 2020</b>
<b>Maker Foundation</b>	Technology, Graphics, Colours, Image, Design, Problem Solving, Aiming High, Creativity	<b>AUG 2020</b>
<b>Maker Resolution</b>	Coding, Technology, Data Science, Robotics, Web Development, Problem Solving, Aiming High, Creativity	<b>AUG 2020</b>

## GAMER BADGES

*Learn gamification techniques and how to make games*

<b>Gamer Activation</b>	Design, Production, Coding, Gameplay, Problem Solving, Leadership, Creativity	<b>AUG 2020</b>
<b>Gamer Foundation</b>	Research, Gameplay, Data, Problem Solving, Leadership, Creativity	<b>AUG 2020</b>
<b>Gamer Resolution</b>	Coding, Production, Design, ESafety, Problem Solving, Leadership, Creativity	<b>AUG 2020</b>