RECORD OF ACHIEVEMENT

Name: Denis Gruzdys   **POINTS: 256**

AWARD LEVEL: BRONZE   **PASSED: 29/06/2021**

CITIZEN BADGES
Digital awareness, safety and ethics

E-Safety & Online Etiquette	Safety, Reputation, Etiquette, Responsibility, Ethics, Problem Solving	**OCT 2020**
Fake News	Citizenship, ESafety, Ethics, Etiquette, Cyber, Data, Information	**JUN 2021**
Internet & Web	Internet, Web, Business, Coding	**NOV 2020**
Safe Online	Safety, Reputation, Etiquette, Responsibility, Ethics	**OCT 2020**
Social Media Ethics	Ethics, ESafety, Fake News, Social Media, Safeguarding	**NOV 2020**
Social Media Set-Up	Social Media, ELearning, Communication, Marketing, Responsibility	**NOV 2020**

WORKER BADGES
Tools and techniques which are useful in the workplace

Crisis Management	Crisis Management, Problem Solving, Risk Assessment, Fact Checking, Innovation, Adaptability, Agility, Staying Positive, Critical Thinking, Creativity, Resilience	**JUN 2021**
Digital Research	Surfing, Data, Organisation	**OCT 2020**
Image Specialist	Design, Image	**NOV 2020**
User Interfaces	Design, User Interfaces	**JUN 2021**
Working and Learning from Home	Working from Home, Adaptability, Time Management, Productivity, Learning Styles, Communication, Collaboration, Digital Tools	**OCT 2020**

MAKER BADGES
Digital creativity and how to build and make in the digital world

Animation	Animation, User Experience, Visualisation	**JUN 2021**
Colours	Graphic Design, Colours, Images, Digital Skills	**NOV 2020**
GIF Making	Digital Creativity	**JUN 2021**
Graphic Design	Design, Image	**NOV 2020**
Video Editing	Design, Video	**JUN 2021**
Virtual Reality	Virtual Reality	**JUN 2021**

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ENTREPRENEUR BADGES
Learn how to originate ideas and bring them to life

Big Data	Data, Analysis, Research, Security, Business	**JUN 2021**
Blockchain	Technology, Commerce, Business, Data, Cryptography, Validation	**JUN 2021**
Growth Mindset	Learning, Understanding, Staying Positive, Stress Management, Coping Skills, Psychology, Brain Plasticity, Brain Hacking, Employability Skills, Life Skills	**JAN 2021**
Innovation	Innovation	**JUN 2021**
Money Management	Innovation, Fintech, Budgeting, Business Administration	**JUN 2021**
Problem Solving	Critical Thinking, Reasoning, Resilience	**JUN 2021**
Researcher	Searching, Business, Marketing	**NOV 2020**

GAMER BADGES
Learn gamification techniques and how to make games

BAFTA Game Concept	Design, Gameplay, Marketing, Innovation, Making	**JUN 2021**
Game Designer	Gameplay, Marketing, Apps	**JUN 2021**
Intro to Gaming	Gaming	**JUN 2021**
Make a Game	Coding, Programming, Python, Logic, Development	**JUN 2021**
Python Quiz	Coding, Gameplay	**JUN 2021**